Sears

TELEGAMES™

CHASE™

GAME INSTRUCTIONS



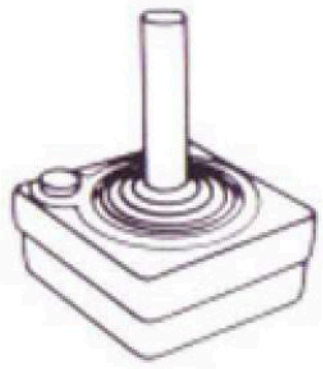
FOR 1 OR 2 PLAYERS

14 GAMES

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BARRICADE AND CHASE



One or two players can play these games of strategy and timing. Barricade and Chase are played the same. The only difference is that Chase games feature Wrap-Around. (See Game Features)

Use your Joystick Controllers. Be sure to plug the Controller cable firmly into the jacks on the rear of your Video Arcade™. See page 4 of your Owner's manual.

NOTE: The console unit should be OFF when inserting or removing a game cartridge.

SKILL OPTIONS

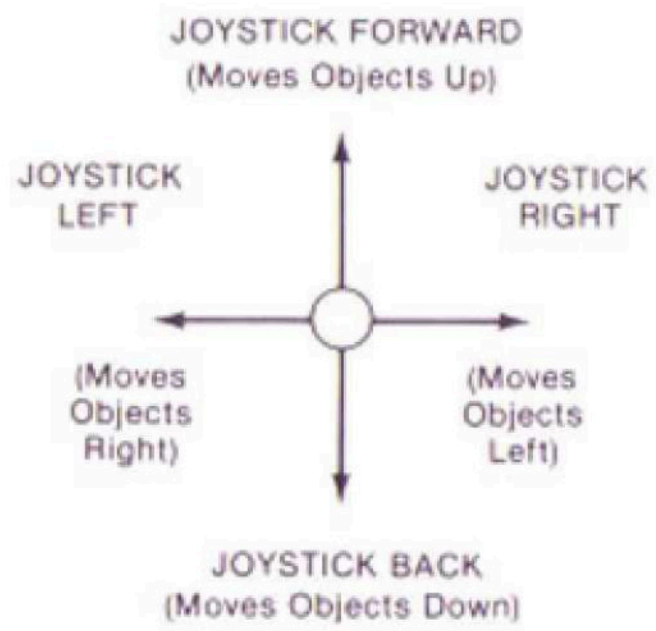
In all Chase and Barricade games, beginner players should slide the switch to the "Novice" position. This position prevents players from backing onto their previous track block. When this happens, the opponent scores one point.

During one-player games with the computer, slide the left Skill Switch to "Novice" if you want the computer to play like an amateur; slide it to "Expert" for the computer to play like a pro.

There is no skill option during games of TV Graffiti.

CONTROLLER ACTION

With your Joystick Controller you leave tracks on the playfield. The game automatically moves the blocks. You control the horizontal and vertical movement of the tracks with the Joystick. For example, move the stick to the left to move the tracks to the left; move the stick forward to



continue the tracks of blocks up the field; move the stick towards you to steer the tracks down the playfield.

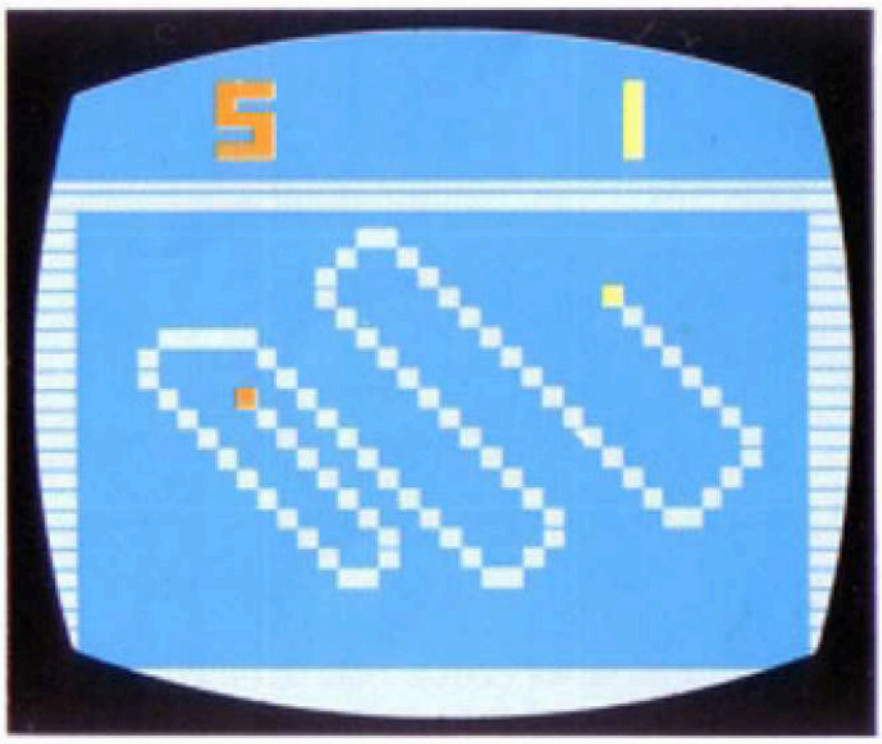
Game Features:

Each game employs different game features for you to use in your strategy. Learn how to use them to score points.

Speed Up

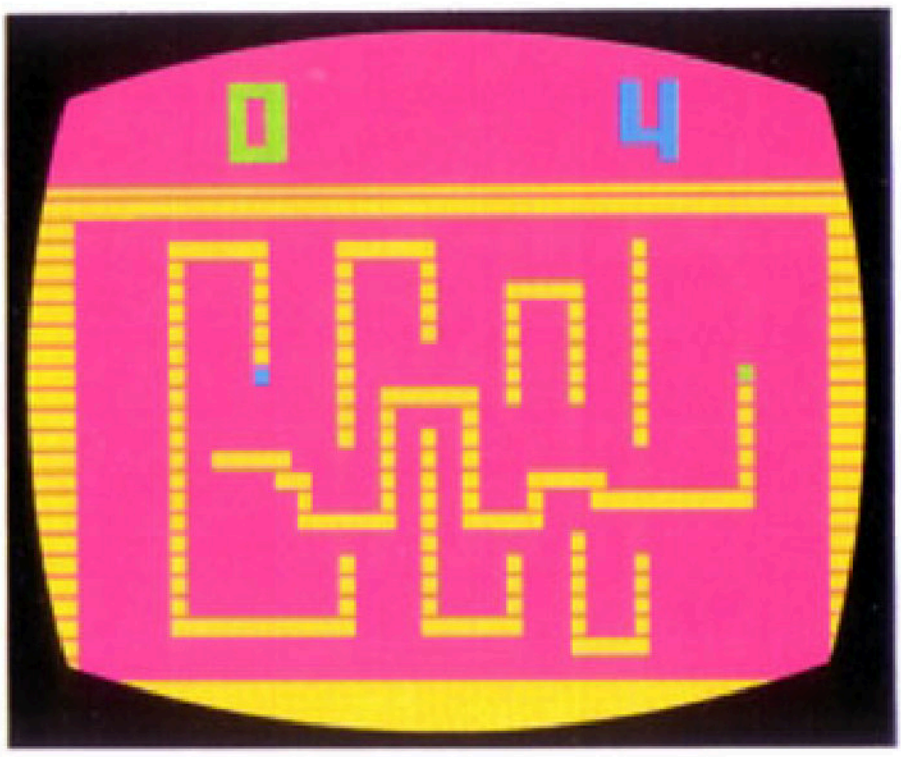
As the tracks move across the screen you'll hear and see the tracks go from first gear to high speed fifth gear. Speed Up requires quick thinking and fast reflexes.

Diagonal Movement



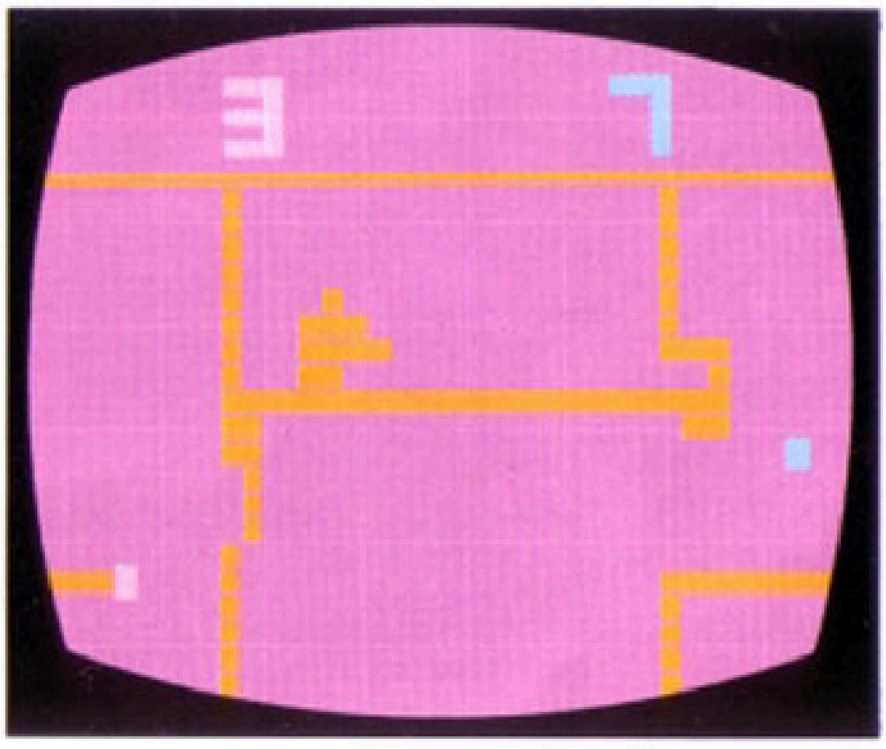
When you're playing with Diagonal Movement, you can move the leader block diagonally on the playfield. (In other games you can only move the blocks vertically or horizontally.) For Diagonal Movement, just move the Joystick in the diagonal direction. For example, if the leader block of your track is in the center of the playfield and you want to move it diagonally to the upper right corner, move the Joystick to the right and slightly away from you.

Erase



When you don't want to leave a track, press the red Controller button and no blocks will appear on the screen. Release the button and a track of blocks will appear as you continue to steer with your Joystick Controller. Use Erase for super strategy moves.

Wrap-Around



If you move your leader block off the playfield, it will reappear at the opposite side. For example, move it off the top of the screen and it will reappear at the bottom of the screen.

Scoring:

You score one point when your opponent steers his leader block into another part of his track or your track. If you are playing a game that does not offer Wrap-Around, you can also score one point when your opponent collides with a playfield boundary. All games have a playfield boundary except games that feature Wrap-Around.

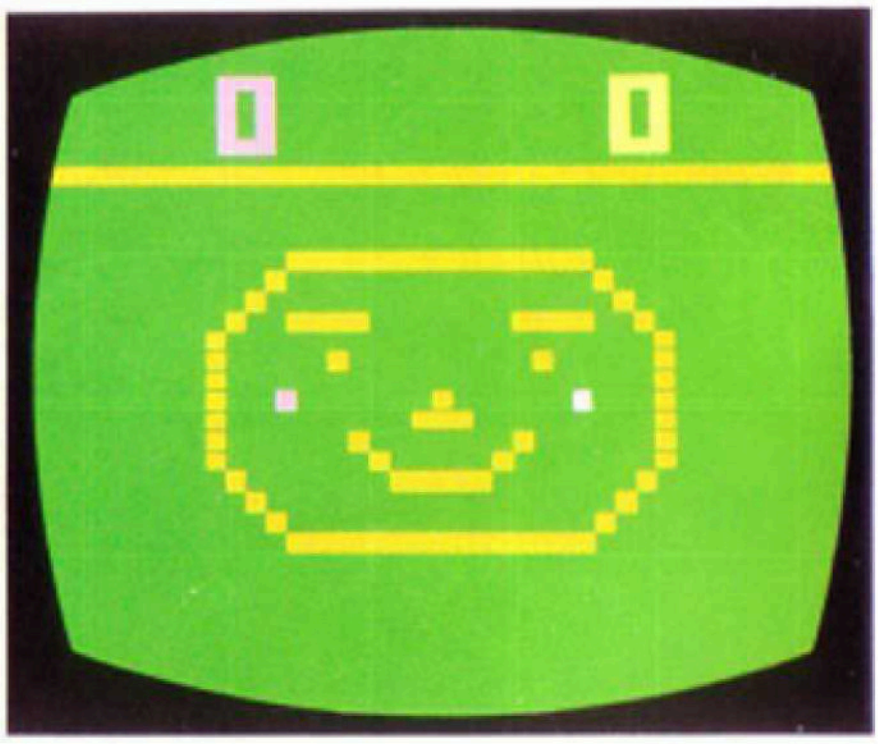
NOTE: The most effective strategy is to surround your opponent's tracks with your own tracks.

The first player to score 10 points wins the games. The leader block of your track is color coordinated with the score at the top of the playfield.

You'll hear the tracks zip across the playfield, collide with other tracks and "BEEP" when a player scores one point.

TV GRAFFITI

Write a word. Draw a picture. One or two players use the Joystick to control the movement AND direction of the track. Push the stick forward and you produce a vertical line from the bottom. Push the stick to the right and the track moves horizontally to the right. The track will move in the direction you move the stick. If you don't move the Joystick, no line will appear. Now create!



NOTE: TV Graffiti uses all of the game features as Barricade and Chase. For a description of these features, see GAME FEATURES under the Barricade and Chase descriptions.

CHASE™ TELE-GAMES™ CARTRIDGE

	Barricade								Chase™				TV Graffiti	
Game Number	1	2	3	4	5	6	7	8	9	10	11	12	13	14
Number of Players	2	1	2	1	2	2	2	2	2	2	2	2	1 or 2	1 or 2
Speed Up			■	■		■	■		■		■	■		
Diagonal Movement					■	■	■			■	■	■		■
Erase							■					■	■	■
Wrap-Around								■	■	■	■	■	■	■